

# GAWSA PRE GAME – POST GAME INSTRUCTIONS 2024-2025

## PRE-GAME INSTRUCTIONS – CAPTAINS/MANAGERS

- The home team will be responsible to print out 3 games cards
- Each captain, before the game, will update their side of the game card
  - Cross out all players not in attendance
  - Write in guest players with Affinity team or Affinity number
    - Guest players cannot be added after the game has started
- Player jersey numbers must be printed on the game card
  - Club Pass (CP) or written in Guest Players must have a jersey number written in.

## REFEREE INSTRUCTIONS

- Must check Player Passes before each game. No pass-No Play
- Complete the following sections of the game card:
  - Final Score, Individual scorers, print name, signed name.
  - Note injuries where applicable
  - Note cards with offense code below if applicable.
- Return a completed game card to each team captain, keep one for your records.

<u>CAUTION OFFENSES CODES</u>	<u>EJECTION OFFENSES CODES</u>
DR – Delay Restart	2CT – Second Caution
DT – Dissent	AL – Abusive /Offensive Language
E – Enter Field Improperly	DGF – Denies Goal Scoring Opportunity by Impeding Foul
FRD – Fail to Respect Distance	DGH – Denies Goal Scoring Opportunity by Handling Bal
L – Leave Field Improperly	S – Spitting
PI – Persistently Infringing Laws of the Game	SFP – Serious Foul Play
UB = Unsportsmanlike Behavior	VC – Violent Conduct

## RULES OF PLAY

FIFA Laws of the Game Apply, except as follows:

### All Divisions:

1. A minimum, of seven (7) players per team is required to start a game, and seven (7) players per team to finish a game.
2. Unlimited substitutions: a player may only be substituted during a stoppage in play and with the permission of the referee.
3. Teams are allowed to “write in” up to four (4) guest players on the game cards, not to exceed 16 total players on game day roster
4. All players must have in their possession a GA Soccer Adult Soccer Pass
5. No metal cleats

### Modifications for Divisions 3

1. **No Goal Keeper Contact** – A player shall not, in any manner, charge the goalkeeper in the penalty area unless the goalkeeper is obstructing the player or dribbling the ball with her feet. An official shall eject, without caution, any player who fouls the goalkeeper in possession of the ball. A foul is considered any version of the following:
  - a) Using careless or reckless force
  - b) Kicks or attempts to kick the keeper
  - c) Trips or attempts to trip the keeper
  - d) Jumps at the keeper
  - e) Charges the keeper
  - Possession or control of the ball includes when the goalkeeper has the ball trapped by either or both hands, has trapped the ball between her hand and the ground or when bouncing it to the ground or when releasing the ball into play.
  - For the purpose of determining whether a player has charged the goal keeper, the referee must determine whether the goal keeper had at least a 40% chance of trapping the ball.
  - Outside the penalty arc, the goal keeper has no more privileges than any other player.
2. **No Slide Tackling**
  - a) Sliding without a tackle is not illegal
3. No player is allowed to score more than 3 goals per game

## POST GAME INSTRUCTIONS-CAPTAINS/MANAGERS

- Review that game card is completed
- Home team captain - Email completed game card to [gamecardgawsa@gmail.com](mailto:gamecardgawsa@gmail.com) within 24 hours
  - a) Copy guest team captain
  - b) Make a note in the body of the email of any cards and injuries
- Home team captain - Document game in Affinity within 24 hours
- Guest team captain – review Affinity documentation